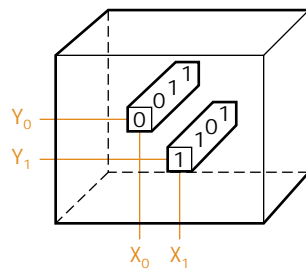


Frame buffer



Raster scan CRT display

