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// This is a program for moving a robot and tracking its position.
// Insert missing code and correct errors where INSERT and CORRECT are
noted.

#include <iostream>

using namespace std;

class Robot
{
public:
// Here are the function prototypes for class Robot.
// INSERT missing line of code here.

    void setXPosition(int);
    void setYPosition(int);
    int getXPosition();
    int getYPosition();
    void moveForward(int);
// INSERT three missing lines of code here.

    void inputMove();
    void displayPosition();

private:
// Here are the private data members of Robot.
// INSERT missing line of code here.

    int yPosition;
// CORRECT the syntax error on the next line.
} // end class Robot

// Implementations of the member functions of Robot start here.

// INSERT constructor implementation here.

// Member function to set xPosition
void Robot::setXPosition(int x)
{
// INSERT missing line of code here

}

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// Member function to set yPosition
void Robot::setYPosition(int y)
{
    yPosition = y;
}

// Member function to get xPosition
int Robot::getXPosition()
{
    return xPosition;
}

// Member function to get yPosition
// INSERT implementation of getYPosition() here

// Member function to move forward
void Robot::moveForward(int distance)
{
    cout << "Robot is moving forward " << distance << " units" << endl;
    setYPosition(getYPosition() + distance);
}

// INSERT implementations of moveBackward, moveLeft, and moveRight here

// Member function to input robot's next move and implement the move
void Robot::inputMove()
{
    char direction;
    int distance;

    cout << "Please enter the direction the robot should move (F, B, L, or
R), \nfollowed by the integer distance: ";

    // INSERT a line of code to stream cin into the direction and distance
variables

    // INSERT eight lines of code to call the correct move function
depending on the direction

}

// Member function to display the robot's current position
void Robot::displayPosition()
{
    // CORRECT the syntax errors on the next line
    cout << "Robot is located at x = " , getXPosition() , " , y = " ,
getYPosition() , endl , endl;
}

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```
// main function
int main()
{
// Instantiation of object myRobot of class Robot
  Robot myRobot;

// Display initial position of robot
// CORRECT the syntax error on the next line
  myRobot.displayPosition()

// Infinite loop
  while (1)
  {
// INSERT code (function call) to input and implement the robot's next
move

// INSERT code (function call) to display the current position of the
robot

  }

  return 0;
} // End program
```